

HCB 3D Shoot Rules

Shooters do not have to be HCB members to compete.

1. All score cards must be turned in by 4 o'clock. (The time will be set by the amount of shooters and course layout.)
2. Husband and wife may shoot together but only one of them may keep score.
3. Scoring is required.
4. Score cards will be collected at the end of the course.
5. All score cards must be legible, completed, and signed to be accepted.
6. Once a score card is turned in, it is official.
7. Shooters are to be responsible for their own scorecards.
8. There will be no duplicate score cards issued.
9. Once a shooter commences shooting a course, he or she must finish with their own group or as assigned by a range official.
10. Targets will be scored as follows:
 - 12 points The small circle centered within the 10 ring.
 - 10 points Circle inside the vital area.
 - 8 points The vital area, other than the 12 or 10 rings.
 - 5 points The remainder of the animal touching body color.
 - 0 points A miss or an arrow stuck in the horn or hoof.
12. To score points, the arrow must be stuck in the target except for the Mini-cub class and for a witnessed pass-through.
13. These arrows are to be scored as agreed by the group or shot over.
14. No glance-off will be scored.
15. An arrow shaft touching a line receives the higher score.
16. An arrow that renders an arrow already shot in a target not shootable by breaking its nock will receive the score of the original arrow in the target.
17. Targets are to be scored by both scorers before arrows can be pulled.
18. If an arrow is pulled before it is scored, it counts as 0 points.
19. An arrow may be pulled by a shooter and scored by someone who has already shot, if it interferes or blocks others shooting in the group.
20. Only one arrow shot at each target will be allowed.
21. Targets to be set at unknown distances with vital areas open and the target distinguishable.
22. Maximum yardages are to be set absolutely no longer than stated below with no variances:
 - 20 yards---Yellow Cone
 - 30 yards--- Green Cone
 - 40 yards--- Red Cone
 - 50 yards--- Orange Cone
23. The shoot will consist of a mixture of 30 3-D targets of various sizes.
24. All HCB shoots will have colored shooting cones.
25. The cones and classes are as follows:
 - ORANGE CONES Male Bow hunter Elite (Elite) Female Bow hunter Elite (FBE)
 - RED CONES Male Bow hunter Release (MBR), Female Bow hunter Release Male Compound Aided (MCA)
 - GREEN CONES Male Bow hunter Release "Beginner" Special rules apply, Male Compound Unaided, Youth---ages 14-17, Seniors
 - YELLOW CONES Male/Female Longbow, & Recurve, Youth Traditional, Selfbow, Cubs---ages 9-13
 - Mini-Cubs---ages 0-8, (anywhere they feel comfortable and shoot every target)

23. The age as of January 1st of that shooting year, qualifies a shooter for the classes of Mini-Cub, Cub, & Youth, Teen, and Senior. If your birthday comes in the middle of the year, you do not have to move up to the next class.
24. The shooter must touch the cone with some portion of their body while making the shot.
25. The furthest cone from the target is to be shot first unless directed differently by the range official.
26. No shooter can walk between the cone and the target before shooting.
27. The shooter can remove any obstacle, which can be touched from the cone.
28. Water shall be provided at every sixth target and in the pavilion area.
29. The HCB 3-D director or one of his designated representatives must inspect the range.
30. Each shooter will have no more than two (2) minutes to shoot from the time the previous shooter releases his/her arrow.
31. The second warning from officials will result in the disqualification of the shooter.
32. A shooting session may be interrupted for a maximum time limit of sixty (60) minutes for replacement or repair of faulty equipment.
33. All equipment failures shall be reported to a range or shoot official.
34. After equipment repair has been made, the shooter will return to his/her own group to shoot the remaining targets.
35. Any missed targets will then be shot with a range official.
36. If a shooter has any questions on shooting cone color, equipment or classes they should be in please ask before registering and starting on the range.
37. Arrows must have at least five (5) grains of weight for every pound of bow pull.
38. Clickers, Fine Line Type sights, and levels are all permissible.
39. Any string walkers with marks on the string will be considered as Aided.
40. Markings on tabs, gloves, bow sight window, or string will not be permissible.
41. At least one finger must be touching the nock while at full draw.
42. Fixed pins are defined as points on the bow, set at predetermined distances, which are not allowed to be moved up or down while on the range.
43. Adjustment can be made to windage, left or right, as long as pins are gang "adjusted".
44. There is no limit to the number of fixed pins allowed on your bow.
45. Overdraws are legal in all classes.
46. All sights, stabilizers, and V-Bars must not extend more than fifteen (15) inches from the forward edge of the bow, at the point of attachment, in all classes except Elite Classes, Male Compound Aided, Teen, Youth, and Cubs.
47. Any equipment that falls outside our existing guidelines will be put in the Elite Class until such time that the HCB 3-D committee makes a ruling as to which class it should be placed in.
48. Anyone shooting in the bow hunter beginner class and places twice must move up to the bow hunter release class. This will be monitored and ruled on by the 3-d director.
49. Binoculars and cameras will be allowed on the course.
50. Any type of range finder, whether used or not, will be grounds for disqualification.
51. There will be no discussion of yardage before all arrows have been scored.
52. The Tournament Director will rule on any problems or items not specifically covered and all of his decisions are final.
53. No sky pulling is allowed. Please draw your bow level or pointing at the ground.
54. Absolutely no alcoholic beverages are allowed on the range or to be consumed prior to the shoot.
55. **And Have Fun!!!!!!!**